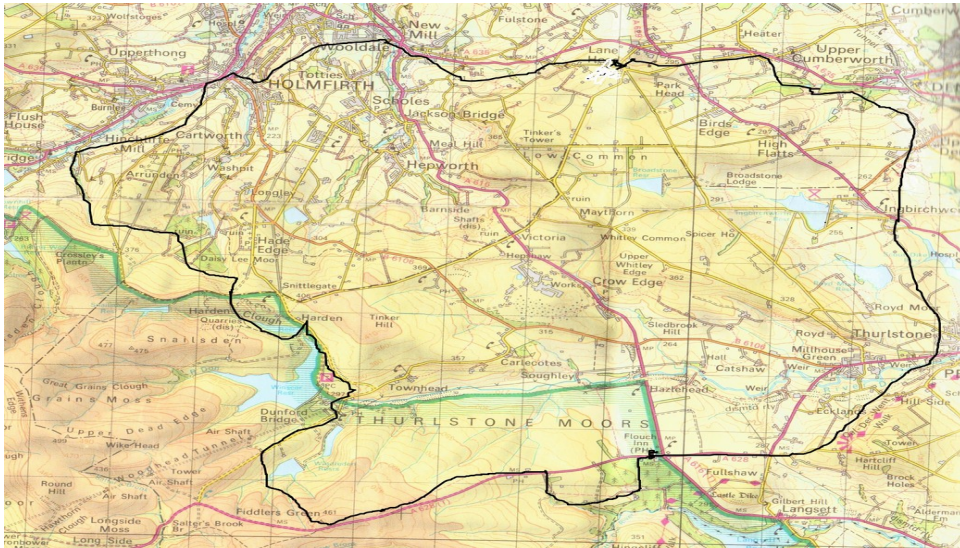


WALK 141.
FLOUCH INN 141.
29 Miles. 7 hours 55 minutes.
Dark Peak. SE00/10. SE20/30



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Start near the Flouch Inn (197015). Go 100 metres W of the Inn, at a metal sign erected by the P.D. and N.C. Footpath Society, the number is missing, the date is 1924. Go over a stile at the sign and walk 100 metres along a jitty to stone steps. Continue in the same direction through trees to a stile in a grassy area. Do not be tempted to go L. but go straight on, wall on the R for 100 metres, following the wall around as it goes to the R. Go into a lane walking W.

Come to a farm gate with a gate on its L and continue level going. Go through a metal gate and continue forward for 30 metres, then go R on a wide track between stone walls, open fields on either side. In 200 metres come to a fork: the temptation is to go straight on; do not do so a sign makes this clear. Another sign points to the R (Bord Hill), so go R here along a wide track between dark grit walls.

Come to in several hundred metres to a farm drive that cuts across the track; it goes to a farm on the L. go straight on along Swinden Lane through two metal gates and a sign to open country. Go forward on rough grass and a cart track. In several hundred metres come to a gate with a sign stating; go straight on; and a sign states; leaving open country. Come to a metal gate with a stile on its L. Proceed up a lane with a farm on the R with interesting C.19 battlements and turrets. Come to the A.628 at 182012. A bridleway sign stands near.

Bear L and walk along the road to the dog and Partridge, then cross the road to a gate and sign stating the track is a public byway. Walk on a good track, road away to the L. in about a mile, the road is regained again and so walk along it. Come to on the R a sign public bridleway (155000), so leave the road, going R through a swing gate into rough ground of reeds and long grass. Soon pick up a thin worn path through the area named Fiddlers Green on the map. There is a Trig Point near. Walk NNW on this path, level going the land in front falls away to a reservoir. Come down to a small Clough, to cross by an earth bridge, then climb the bank on the L to level ground, no path, difficult going. Make for a fence with no stile, bear R and walk with fence on L to a corner with a swing gate.

The path makes for a farm in the distance (Windleden), and come to a gate in a fence. Do not go through gate, but cut up off to the L and reach the road at 148015 where a bridleway sign stands. This is Bagshaw Ridge and the road runs along Windle Edge. Bear R and walk NE

The Woodhead Tunnel runs nearby and can be placed by a ventilation tower on the L. the land around drops around into the valley of the River Don which flows around spurs. On the L see the Winscar Reservoir and contemplate how the gritstone in these parts is formed into Cloughs and valleys. Cut off L at a sign to a picnic area and cross over the immense dam to a well-made road on the other side that leads to another road at 155033.

Bear L and walk uphill for about half a mile, passing Harden Reservoir down to the L, and come to a sign to a footpath on the L. Leave the road here, going L on a grass track through spoil heaps but no rock outcrop. Come out onto a road at 145042. Bear L and walk W for several hundred metres to a footpath sign on the R: go over stone steps in the wall and walk NW on a farm track. The lane falls away in front, giving wide views of undulating scenery with a reservoir.

Drop down the hillside, but do not enter the main plantation in front. Pass the remnants of stone buildings. Pass in and out of Reynard Clough on a good track. Come to a junction of paths in trees of Holme Styles Wood; go L here and soon come to a gateway with stile on the L and R. go straight on walking WNW along a wide lane with wall either side, passing a fine farm building on the R, no windows; all the stonework is cut with amazing accuracy. Now pass Elysium on the L; it has a fine arched doorway for wagons, and some round windows.

Continue to the road at 128055; cross the road to a sign, then go through a gate, no stile, and walk through a field, wall on R. Go in and out of Dob Dike; many trees grow on the spurs. Go through a gate and leave the Dike behind to walk through a field, wall on the R, then go through a gateway, no gate but a stile on the L. Go through a gate made for thin people, then, descend, Moss Edge Farm away to the R, and come down to a swing gate on R of farm gate.

Continue through a field with wall on the R and go through another swing gate to enter a lane with walls either side. In 100 metres or so, come to stone steps in the wall on the R, walk down through the field. At the bottom corner, go through a gap in a broken wall, and walk on a narrow path, stream on the R; the low boughs of trees need one to bend over to miss. A stone slab allows one to cross the stream, then climb the opposite bank, to walk in the same direction but with the stream. Go through a rough metal gate, then at a wooden gate, a metal gate on its L, and find the walk goes through someone's garden. Now enter Holmbridge near the Parish Church.

Walk down through Holmbridge, using a footpath part of the way to the Parish Church. Here, climb the steep hill on the R of the church. In several hundred metres, go L up a side street and soon walk between fields along New Laithe Lane up to a road junction, where stands a three story building. Go R here along Cliff Road; in 300 metres or so, at a fork, bear L. on this road pass West Nelly Farm on the L, and descend to come to a road junction at 152085.

Bear L and walk along Wooldale Road for several hundred metres to where the road curves to the R: here, descend down some steps into an area with a fountain on the R. walk along a jitty between gardens to come to a footpath sign. Ignore this, but in only a few metres go down a track between shrubs. In 100 metres, go L along a wide track to then enter a housing estate.

Walk through the estate into an older stone-built area to pass a chimney belonging to Moorbrook Mills. Go forward up to a busy road junction, and bear R at the Duke of Leeds Pub. Proceed and pass on the R Glendale Mills and start climbing. In several hundred metres up the hill, go L along a tarmac lane, a wall either side.

The tarmac lane stops at a house. From this, go forward into trees and walk up to a slot stile onto a road at 164085. Go L for a few metres, then cross the road and go up steps to a gate and so into a field. Go onto a wicket gate ahead. Go into another field, trees on the L, walk to a wall, then enter another field, and walk diagonally on grass. Go through a gap in the wall, then through another field; wall on the R to a gate with stile on the L, and enter a housing estate.

Through the estate to the road (165080) then bear L and walk downhill for 40 metres to cut off L. go between houses, and plough the way up a lane with long grass. At the end of a garden of a house on the R, go through a poor stile on the R, get over a gate, then walk SE through a field, keeping close to a hedge on L, climb up to a wall, no stile.

Continue in the same direction through the next field, wall and fence on the L, climbing gently for 80 metres to a wall, no stile, then another gate no stile, and enter a lane: bear L. in 50 metres at a junction, bear R and walk uphill to another road junction. Go L here (171074) it is marked Hullcock

Bank on the way. Walk N on a rural lane with views with many man-made features and eventually come to a road at Gate Foot (184085). Bear R and walk uphill. The road levels out and comes to a junction of five ways: go L along Piper Well Lane. The road bears R and goes downhill to a busy road, cross and go down Carr Lane to another busy road to cross and continue down Carr Lane.

Proceed down this lane for half a mile to a stile on the R where there is a stile over a wall into a field to go forward close to wall on the R. continue past trees to a stile in a wall, then through rough grass uphill to the far wall where there is a slot stile. Go through a field with rough grass with a scrap of wall on R, climbing gently to a house with old blocked windows. Go through a poor slot, then bear R and walk uphill to a road at 203088.

Cross the road to a building with a high arched entrance for a wagon; go around to the R of it and walk on a worn path that leads onto jitty, straight and neat. Come to stone steps over a wall, to a sign and road. Go L for a few metres, then cross the road to a sign. On R off the road here up stone steps and walk through a field, to a slot on R of a gate then walk through a field, wall on L, to a tiny stream named Park Dike. Go through a stile on the other side: this area is optimistically named Waterfall.

Go forward through a field to a sign and a colossal through stone in a low wall, this leads into a lane; go L walking ENE towards Lane Head Farm. Just as the farm building is reached, go R at a sign indicating a public footpath and accompanied by a sign resembling a miners lamp. Go R down steps into field and walk towards trees.

In a wall surrounding the trees find a step into woodland, not dark like regimented plantations. Come out at a wide track; then turn R and go downhill 30 metres to a stile to then cross a stream and continue walking through trees.

Cross the River Dearne by a footbridge, then climb up steeply to a bank to a wall having a wooden step stile. Go diagonally to a wall around trees to a step stile. Now walk through scattered trees, climbing gently to the R up to a worn track to bear L and walk along it, level going. This is New Park. Before Wood Farm, come to a gate, with a gate on its L. Five metres through the gate, bear R along a lane.

Here Wood Farm has some blocked windows, and a date 1854, on an out- building. Again, the stone courses are cut with amazing accuracy. At a fork, go straight on, not to the R, walking on good hard surface, fields either side, land rising ahead. Go through a stile at the side of a gate and enter a field. Toby Spout Reservoir is on the L. Come to a gate; do not go over it, but go a few metres to the L to a step stile into a lane.

The lane enters a field; keep to wall on the L and pass a private wood. Come to stone steps in a wall and enter a field walking with wall on R now. In several hundred metres, go R over steps in wall and climb steeply up through a field, trees on the L, to a weighted swing gate. It is now level going, wall on the L, see a farm on the L (Broomfield); see the church tower in front and come to stone steps in the corner.

Go 60 metres to the L down a lane where it turns to the L; on the R are stone steps in a wall. Go into a field, then through a gateway, then into another field, walking with farm on the L. come to a wall with steps in it, farm buildings on the L. take the stone steps in front, go 10 metres to a swing gate and enter a fine cricket field, to leave by steps down a jitty at the side of buildings: then over stone steps onto a road at Upper Denby (227072).

Bear R and walk for 100 metres to a sign on the L (opposite the church). Go between houses to a swing gate, then into a large field to bear L and walk S. Go through a swing gate in the far L corner, then in 30 metres another swing gate. These gates are wide and helpful to walkers; now on a good hard track, wall on the L, to another swing gate, then into Swing Wood, a wall on either side. Now come to a metal gate with stile on the R to climb into a large field, fence on L.

Still going S, proceed through this field on a worn track down to a swing gate to cross the Tanyard Brook, then climb a bank with fern and trees. In several hundred metres go through a swing gate on the R. in the next field, go sharp L, wall on L, level going. Walk 800 metres through a field, wall on L, a farm away to the L and come to another swing gate, and a bridleway sign. Then enter a field and walk with wall, hedge and fence on the L; level going on short grass, another swing gate appears and another field, then another swing gate, wall on the L, and maybe a battle

with cows to get to another swing gate. The next one leads onto a road and a footpath sign at 229056.

Bear L, in a few metres, a road, goes off L; do not take it but go straight on for a half a mile to a road junction, passing a reservoir on the R. go R at the junction on a road signed Penistone. In several hundred metres, go R through two fine gates, then 30 metres to a footpath sign and a slot in a wall. Walk through a field, wall on the L; go through a poor slot into a field, wall on L, to another wooden stile in a fence and walk through a field, hedge on L, level going.

Step over a low wall into a field and through a crop with a worn path through it, wall on L. step over a low wall into a lane; cross it to a sign, then enter a field by stone steps. Come to stone steps in a wall in front the walk through a large field, and catch a sight of Penistone Tower which is later than its C.13 church; also an impressive viaduct. At a gate, there are stone steps on its L, and two signs. Go straight on: do not go to the R and come to a road in 20 metres (234039). Now walk downhill through Thurlstone, a village of strong stone houses with a church of 1905 and an early C.19 Corn Mill; also several weavers cottages with long upper windows. Pass the Crystal Palace then go down steps to the main road. Go L with the road, crossing the River Don and go immediately uphill.

Cross over a railway bridge; the road levels out. At a road junction, bear R and continue to gain height to dip down the other side and come to Bank House Farm to then bear L (226027) at a sign and start climbing on a lane. Come to a rusty gate with a wooden gate at its side and enter a field, wall on the L. the land falls away steeply on the R to then contour to a gate with a sign to the L. Ignore it and continue straight on around a bank. Come to a road and sign (220016). Bear R and come to the start.